



iii) The best data structure to evaluate an arithmetic expression (in postfix form) is

- a) queue
- b) stack
- c) tree
- d) linked list.

iv) Stack works on

- a) LIFO
- b) FIFO
- c) FILO
- d) both (a) & (c).

Let  $n$  be the size of the array.  $top$  is a variable

v) which indicates the last element of the stack.

```
if(top==n-1)
{
    ??
}
else
{
    printf("Enter a value to be pushed:");
    scanf("%d",&x);
    ??
    stack[top]=x;
}
```

The operation in place of ?? is

- a) `printf("\n\tSTACK is over flow");`
- b) `stack[top]=x;`
- c) `printf("\n\tSTACK is under flow");`
- d) `printf("\n\tSTACK is over flow");` and `top++;`

Vi) Convert the infix expression  $A^{\bullet}B/C^*D/E^{\wedge}F^*G$  to postfix expression :

- a)  $AB^{\wedge}CD^*/EF^{\wedge}G^*/$
- b)  $ABC/^{\wedge}DE/F^{\wedge}G^*$
- c)  $AB^{\wedge}C/D^*EF^{\wedge}/G^*$
- d) None of these.

vii) Malloc

- a) allocates requested size of bytes and returns a void pointer pointing to the first byte of the allocated space <http://www.makaut.com>
- b) allocates space for an array of elements, initialize them to zero and then returns a void pointer to the memory
- c) releases previously allocated memory
- d) modify the size of previously allocated space.

viii) The general format of the function used for opening a file is

`FILE* fp;`

`fp=fopen("filename", "mode");`

Here "mode" is

- a) file pointer
- b) actual file name with full path of the file.
- c) the operation that will be performed on the file.  
Example: r, w, a, r+, w+ and a+.
- d) none of these.

ix) Example of non-linear data structure is

- a) tree
- b) linked list
- c) graph
- d) both (a) & (c).

x) The tree traversal technique in which the root is traversed after its children is known as

- a) post-order traversal
- b) in-order traversal
- c) pre-order traversal
- d) none of these.

xi) What is the output of the following code ?

```
#include<stdio.h>
int main ()
{
    int d, a = 1, b = 2;
    d = a++ + ++b;
    printf("%d %d %d", d, a, b);
}
```

- a) The code has syntax error
- b) 5 2 3
- c) 4 1 3
- d) 4 2 3.

- xii) A conversion specification % 7.4f means
- a) print a floating point value of maximum 7 digits where 4 digits are allotted for the digits after the decimal point
  - b) print a floating point value of maximum 4 digits where 7 digits are allotted for the digits after the decimal point
  - c) print a floating point value of maximum 7 digits <http://www.makaut.com>
  - d) print a floating point value of minimum 7 digits where 4 digits are allotted for the digits after the decimal point.

**GROUP - B**

**( Short Answer Type Questions )**

Answer any *three* of the following.  $3 \times 5 = 15$

2. What do you mean by ADT (Abstract Data types) and primitive data types ? Explain with example.
3. Write a function of Push and Pop of a Stack using Linked list representation.

4. Write a recursive algorithm for preorder and postorder traversal of a binary tree.
5. How is a binary tree different from binary search tree ?  
What is recursion ? How does it differ from iteration ?

2 + 1 + 2

6. What is Hashing ? Discuss different types of Hash function.

1 + 4

### GROUP - C

#### ( Long Answer Type Questions )

Answer any *three* of the following.  $3 \times 15 = 45$

7. a) Write a program in C to implement the Insert and Delete operations in a Queue using Linked list.
- b) Write C functions to perform the following operations in single linked list :
- Add item before a specified node
  - Reverse the linked list
  - Delete an item.

(3 + 3) + (3 + 4 + 2)

8. a) Convert the following infix expression to corresponding postfix expression :

$$4 + 3 * 10 / 6 + 7 - 4 / 2 + 5 ^ 3$$

- b) Create an AVL tree with the following numbers :

10, 20, 15, 25, 30, 16, 18, 19

7 + 8

9. a) How is binary search more beneficial than linear search ? Explain with example.  
b) Write a C function to reverse a doubly linked list.  
c) Consider the following sequence of binary tree traversals :

Inorder : Q,B,K,C,F,A,G,P,E,D,H,R

Preorder : G,B,Q,A,C,K,F,P,D,E,R,H

Hence construct the binary tree. 4 + 6 + 5

10. a) What is Priority Queue ?  
b) Write an algorithm to insert a node in a binary search tree.  
c) Write down the C function of Insertion sort.  
d) What do you mean by adjacency matrix of a graph ? 3 + 4 + 6 + 2

11. Write short notes on any *three* of the following :

3 × 5

- a) Abstract Data type  
b) Dequeue  
c) Threaded Binary Tree  
d) Modes of opening a file in C  
e) BFS Algorithm for graph traversal.