



**MAULANA ABUL KALAM AZAD UNIVERSITY OF
TECHNOLOGY, WEST BENGAL**

Paper Code : BCA-303

GRAPHICS AND INTERNET

Time Allotted : 3 Hours

Full Marks : 70

The figures in the margin indicate full marks.

Candidates are required to give their answers in their own words as far as practicable.

GROUP – A

(Multiple Choice Type Questions)

1. Choose the correct alternatives for any *ten* of the following : $10 \times 1 = 10$

- i) Aspect ratio is
 - a) the ratio of image's width to its height
 - b) the ratio of window to viewport height
 - c) the ratio of image's intensity levels
 - d) the ratio of image's height to its width.

- ii) The sub-categories of orthographic projection are
 - a) cavalier, cabinet, isometric
 - b) cavalier, cabinet
 - c) isometric, dimetric, trimetric
 - d) isometric, cavalier, trimetric.

CS/BCA/ODD/SEM-3/BCA-303/2017-18

- iii) Z-buffer algorithm is used for
 - a) Frame buffer removal
 - b) Hidden line removal
 - c) Rendering
 - d) Animation.
- iv) Refresh rate is
 - a) the rate at which the number of bit planes are accessed at a given time
 - b) the rate at which the picture is redrawn
 - c) the frequency at which the aliasing takes place
 - d) the frequency at which the contents of the frame buffer is sent to the display monitor.
- v) The blending functions of Bezier curves are
 - a) Splines
 - b) Bernstein polynomials
 - c) Lagrangian polynomials
 - d) Newtonian polynomials.
- vi) Oblique projection is
 - a) an orthographic projection
 - b) a perspective projection
 - c) a parallel projection
 - d) axonometric projection.

GROUP - B

(Short Answer Type Questions)

Answer any *three* of the following. $3 \times 5 = 15$

2. Consider the two different raster systems with resolutions of 800×600 and 2560×2048 . What size of the frame buffers is needed for each of these systems to store 24 bits per pixel ? How much storage is required for each system if 16 bits per pixel are to be stored ?

3. Write the tags for the following settings in HTML :

1 + 1 + 1 + 1 + 1

- a) Background image
- b) Font colour, size and face
- c) Image insertion with height and width specification
- d) Text hyperlink
- e) Background colour.

4. Define the following terms :

1 + 1 + 1 + 1 + 1

- a) Morphing
- b) Aspect Ratio
- c) Resolution
- d) Persistence
- e) Animation.

5. What is e-commerce ? Write down the different types of e-commerce with suitable example. 2 + 3

6. a) How many layers and there in TCP/IP model ?
b) Describe the difference between connection-oriented and connectionless services provided by the transport layer. 2 + 3

GROUP - C

(Long Answer Type Questions)

Answer any *three* of the following. 3 × 15 = 45

7. a) Write mid-point circle drawing algorithm and generate coordinates for a circle of radius 12 cm with the centre located at (0, 0) 4 + 6

b) Perform a 45° rotation of triangle ABC where A (0, 0), B (1, 1), C (5, 2)

- i) about the origin
ii) about the point P (-2, -2). 2 + 3

8. a) A clipping window ABCD is specified as A (0, 0), B (40, 0), C (40, 40) and D (0, 40). Using mid-point subdivision algorithm find the visible portion, if any, of the line segment joining the points P (-10, 20) and Q (50, 10).

b) Draw a straight line segment in between (0, 0) and (5, 4) using Bresenham's Algorithm. Find the intermediate points. 8 + 7

9. a) What is projection ? How many projections are there ? Differentiate between oblique projection and orthographic projection. 2 + 2 + 4

b) Find the normalization transformation for windows to viewport which uses the rectangle whose lower left corner (2, 2) and upper right corner (6, 10) as a window and the viewport that has lower left corner at (0, 0) and upper right corner at (1, 1).

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10. a) What is cookie ? Write stages of database connection using ASP.

b) Define class A, B, C, D and E networks.

c) What is on-line payment ? What are the electronic payment standard and methods ? 5 + 5 + 5

11. Write short notes on any *three* of the following : 3×5

- a) z-buffer algorithm
 - b) Network security
 - c) Java Applet and its applications
 - d) SMTP
 - e) DNS.
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