Name :	
Roll No. :	A free (YEaming red Earliest
Invigilator's Signature :	

CS/BCA/SEM-3/BCA-301/2011-12 2011 OPERATING SYSTEM

Time Allotted : 3 Hours

Full Marks : 70

The figures in the margin indicate full marks. Candidates are required to give their answers in their own words as far as practicable.

GROUP – A (Multiple Choice Type Questions)

1. Choose the correct alternatives for the following :

 $10 \times 1 = 10$

- i) The technique of temporarily removing inactive programs from the memory of a computer system is
 - a) switching b) swapping
 - c) paging d) none of these.
- ii) The time required for read-write head to travel to target cylinder is called
 - a) latency time b) seek time
 - c) transfer time d) none of these.
- iii) The technique of relocating all occupied areas of storage to one end is called
 - a) sharing b) relocation
 - c) compaction d) distribution.

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iv) Which of the following statements is false ?

- a) Implicit task is a system-defined task
- b) A process is an instance of a program execution
- c) Buffering is a sophisticated form of spooling
- d) Time-sharing system follows Round-robin algorithm.
- v) The coincidence of high page traffic and low CPU utilization is
 - a) Belady's Anomaly b) Mutual Exclusion
 - c) Deadlock d) Thrashing.
- vi) Which scheduling algorithm is inherently preemptive ?
 - a) FCFS b) SJF
 - c) RR d) Priority scheduling.
- vii) The optimal scheduling algorithm is
 - FCFS b) SJF
 - d) None of these.

viii) Thrashing

RR

a)

c)

- a) reduces page I/O
- b) decreases the degree of multiprogramming
- c) implies excessive page I/O
- d) improves the system performance.
- ix) Fork is
 - a) the creation of a new job
 - b) the dispatching of a task
 - c) increasing the priority of a task
 - d) the creation of new task.
- x) RMI stands for
 - a) Remote Method Interface
 - b) Remote Message Interface
 - c) Remote Method Invocation
 - d) None of these.



(Short Answer Type Questions)

 $3 \times 5 = 15$ Answer any three of the following.

2. Consider the following resource allocation state involving processes P0, P1, P2, P3 and P4 and resources R0, R1, R2, R3 and R4:

Resources Assigned				Resources Still Needed					
Processes	Resources				Processes	Resources			
	R1	R2	R3	R4		R1	R2	R3	R4
А	3	0	1	1	А	1	1	0	0
В	0	1	0	0	В	0	1	1	2
С	1	1	1	0	С	3	1	0	0
D	1	1	0	1	D	0	0	1	0
E	0	0	0	0	E	2	1	1	0

Available resources = $1 \quad 0 \quad 2 \quad 0$

Determine whether the system is in a safe state or not.

- Explain with examples the difference between premptive and 3. non-preemptive priority scheduling.
- 4. Distinguish between 'starvation' and 'deadlock'.
- 5. Explain PCB with a neat diagram.
- What is thread ? Compare it with process. 2 + 36.

GROUP – C

(Long Answer Type Questions)

Answer any *three* of the following. $3 \times 15 = 45$

- 7. Explain the following file access methods : 3×3 a)
 - i) Direct
 - ii) Sequential
 - Indexed Sequential. iii)
 - b) What is Memory Compaction ? What is its use ? 3 + 3

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- 8. a) What is swapping ? What is its purpose ?
 - b) Consider the following sequence of memory references generated by a single program in a pure paging system :
 10, 11, 104, 170, 173, 177, 309, 245, 246, 247, 458, 364.

Determine the number of page faults for each of the following page replacement policies assuming three (3) page frames are available and all are initially empty.

The size of a page is 100 words :

- i) LRU
- ii) FIFO
- iii) Optimal page replacement. 3 + 4 + 4 + 4
- 9. a) Describe a system model for deadlock.
 - b) Explain the combined approach to deadlock handling.
 - c) Differentiate process switching and context switching.

5 + 5 + 5

- 10. a) Explain Mutual exclusion.
 - b) Write the first algorithm of mutual exclusion algorithm.
 - c) What are its problems ? 5 + 7 + 3
- 11. Write short notes on any *three* of the following : 3×5
 - a) Round Robin Scheduling
 - b) Thrashing
 - c) Virtual memory
 - d) Paging and Segmentation.